

English

- Story writing based around the text, 'Lost in the Toy Museum'
- Diary writing using Queen Victoria's diaries as a source of information
- Descriptive writing designing underpants for Queen Victoria based on the text, 'Queen Victoria's Underpants'

History

- Visit to Braintree museum to look at Victorian artefacts and experience what a Victorian classroom was like
- Comparing old and new (toys and classrooms)
- Learning about the lives of Queen Victoria, Florence Nightingale and Mary Seacole

Computing

- Use DB Primary to learn basic coding skills focusing on giving instructions and debugging

Vile Victorians



A topic designed to teach the children about what life was like in Victorian times through immersive experiences and meaningful writing opportunities.

PE

- Gymnastic
- Cross country

D&T

- Evaluate Victorian toys looking at how they are made
- Learn skills to join, make axles, measure and cut using suitable equipment
- Design and make a wooden toy with wheels
- Evaluate final product

RE

- Learn about special symbols in our own lives
- Learn about special symbols in Christianity, Judaism and Buddhism

Science

- Focusing on the topic of plants, the children will learn about the parts of a plant and their functions
- Identify and name common trees and plants